



# Distributed computing technologies and protocols

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- Definition of Web Services
- Architecture of Web Services
- XML-RPC
- SOAP
- WSDL

# Distributed computing technologies and protocols

- ☛ Will use generic term “Web services”
  - Although there is a more specialized definition from W3C
    - Requires SOAP and WSDL
- ☛ Allow for cross platform interoperability
  - “The Internet is the platform”

# Web Services

- ☞ Web/network interface to application
  - Independent of language of implementation
- ☞ Using XML for information exchange
  - For both: methods and data
- ☞ Kind of “Remote Procedure Call” using XML
- ☞ SOAP needs a rather complex “infrastructure”
  - Where, what and how to find
- ☞ XML-RPC is more simple, less heavy

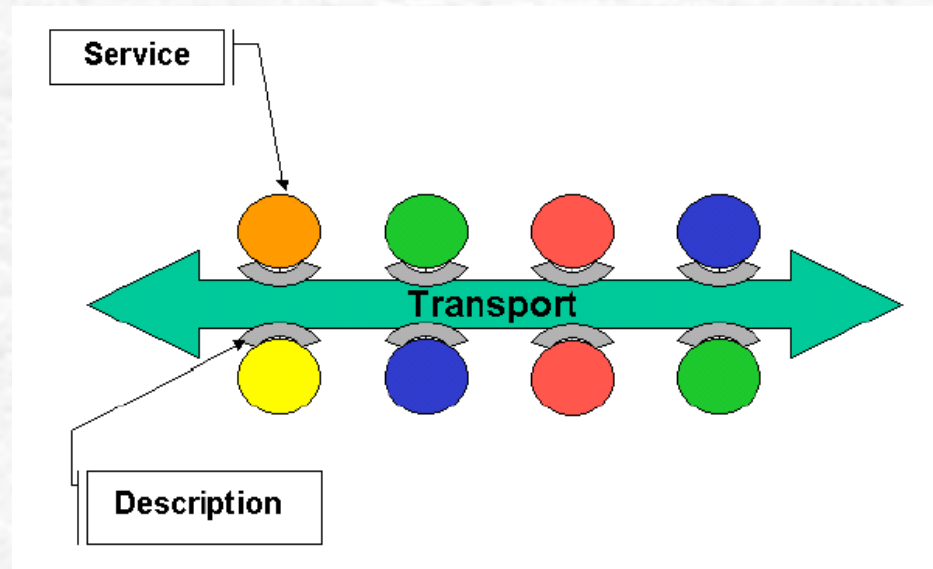
# W3C on Web Services

- “*Definition: A Web service is a software system identified by a URI [\[RFC 2396\]](#), whose public interfaces and bindings are defined and described using XML. Its definition can be discovered by other software systems. These systems may then interact with the Web service in a manner prescribed by its definition, using XML based messages conveyed by Internet protocols.*”

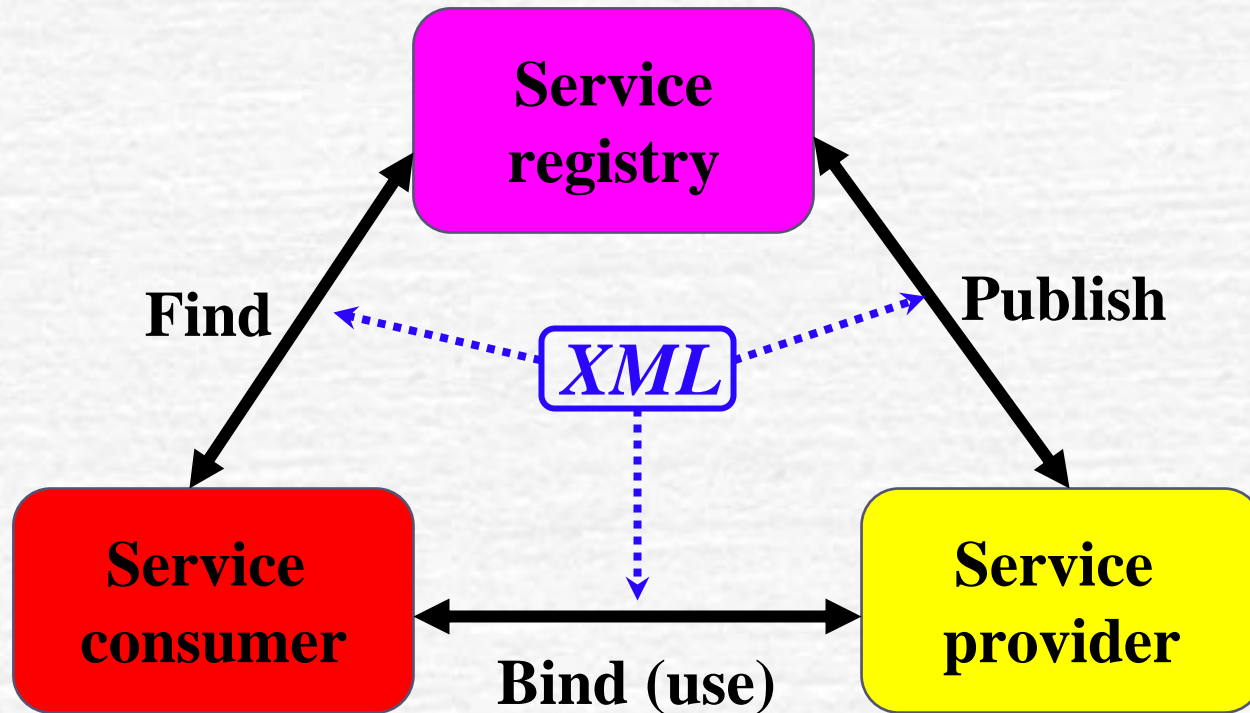
# Agents and Services

- A distributed system, consists of discrete software agents that must work together to implement some intended functionality
- Agents implement a service

Generic Service Oriented Architecture Diagram

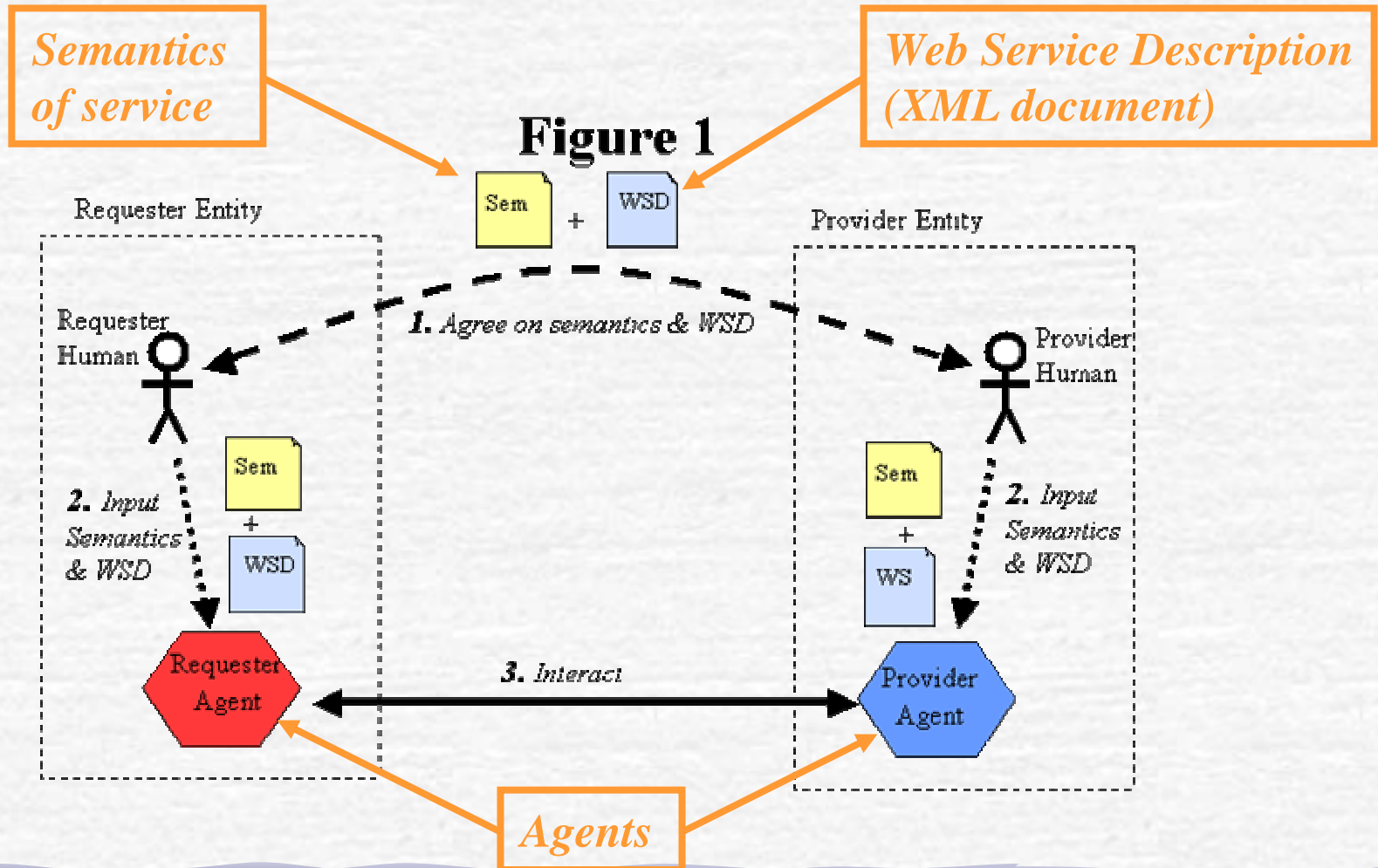


# Architecture of Web Services (I)





# Architecture of Web Services (II)



# Roles of the agents

- ☛ Service requestor
- ☛ Service provider
- ☛ Discovery agency
- ☛ Are not fixed, a given agent can “play” several roles

# Calling a procedure on a remote system

## Needs

- A procedure (with agreed semantics)
- Arguments to the procedure
- Return values from the procedure
- Remote system where the procedure is implemented/running
- An agreement on how to communicate

# Remote procedure calls

## RPC

- Since early 1980's in unix world
- eXternal Data Representation (XDR) to communicate values
- Specific server/client models
- CORBA and DCOM

## Enter XML

- **XML-RPC**
- **SOAP**
- Late 1990's (parallel development)

*Will be discussed in more detail later*

# XML-RPC

- <http://www.xmlrpc.org/>
- *“It's remote procedure calling using HTTP as the transport and XML as the encoding. XML-RPC is designed to be as simple as possible, while allowing complex data structures to be transmitted, processed and returned.”*

# XML-RPC

- ☞ Is a Remote Procedure Call protocol
  - Working over the Internet
- ☞ Using HTTP as the transport layer
  - An XML-RPC message is an HTTP-POST request
- ☞ And XML as the encoding
  - The body of the request is in XML. A procedure executes on the server and the value it returns is also formatted in XML.
  - Procedure parameters can be scalars, numbers, strings, dates, etc.; and can also be complex record and list structures.

# XML-RPC goals

## Discoverability

- *“We wanted a clean, extensible format that's very simple. It should be possible for an HTML coder to be able to look at a file containing an XML-RPC procedure call, understand what it's doing, and be able to modify it and have it work on the first or second try. ”*

## Easy to implement

- *“We also wanted it to be an easy to implement protocol that could quickly be adapted to run in other environments or on other operating systems.”*

*From: <http://www.xmlrpc.org/spec>*

# XML-RPC example

```
POST /RPC2 HTTP/1.0
User-Agent: Frontier/5.1.2 (WinNT)
Host: betty.userland.com
Content-Type: text/xml
Content-length: 181
```

*HTTP POST request*

*Content-length must be correct*

*Body of the request*

```
<?xml version="1.0"?>
<methodCall>
  <methodName> examples.getStateName </methodName>
  <params>
    <param> <value> <i4> 41 </i4> </value> </param>
  </params>
</methodCall>
```



# XML-RPC Basic Types

Tag	Type	Example
<code>&lt;i4&gt;</code> or <code>&lt;int&gt;</code>	Four-byte signed integer	42
<code>&lt;boolean&gt;</code>	0(false) or 1(true)	1
<code>&lt;string&gt;</code>	string	Hello world
<code>&lt;double&gt;</code>	Double-precision signed	-3.14.15926
<code>&lt;dateTime.iso8601&gt;</code>	Date/time	20030716T09:53:42
<code>&lt;base64&gt;</code>	Base64-encoded binary	eW91IGNhbid0IHJlYWQgdGhpcyE=

# XML-RPC <struct>

```
<struct>
  <member>
    <name> lowerBound </name>
    <value> <i4> 18 </i4> </value>
  </member>
  <member>
    <name> upperBound </name>
    <value> <i4> 139 </i4> </value>
  </member>
</struct>
```

*structs contain members,  
members have name and value*

- <struct>s can be recursive, any <value> may contain a <struct> (or <array>)

# XML-RPC <array>

<array>

<data>

<value> <i4> 42 </i4> </value>

<value> <string> Egypt </string> </value>

<value> <boolean> 0 </boolean> </value>

<value> <i4> -31 </i4> </value>

</data>

</array>

*arrays contain data,  
data contains value(s),  
array elements have no names*

☛ <array>s can be recursive, any <value> may contain an <array> (or <struct>)

# Response example

```
HTTP/1.1 200 OK
Connection: close
Content-Length: 158
Content-Type: text/xml
Date: Fri, 17 Jul 1998 19:55:08 GMT
Server: UserLand Frontier/5.1.2-WinNT
```

```
<?xml version="1.0"?>
  <methodResponse>
    <params>
      <param>
        <value> <string>South Dakota</string> </value>
      </param>
    </params>
  </methodResponse>
```

# Fault-Response example

```
[HTTP header ...]
<?xml version="1.0"?>
  <methodResponse>
    <fault>
      <value>
        <struct>
          <member>
            <name>faultCode</name>
            <value> <int>4</int></value>
          </member>
          <member>
            <name>faultString</name>
            <value><string>Too many parameters.</string></value>
          </member>
        </struct>
      </value>
    </fault>
  </methodResponse>
```

*fault* contains a *value*, which is a *struct* with two elements:

- one *int* member named *faultCode* and
- one *string* member named *faultString*

# XML-RPC extensions

## ☞ Multicall

- Problem with HTTP round-trip times (latency)
- Solution: group requests/responses in arrays and use only one call (“boxcarring”)
  - Proposal to add to XML-RPC by Eric Kidd

## ☞ Server side introspection

- `system.listMethods`
- `system.methodSignature`
- `system.methodHelp`

# SOAP

- Developed in parallel to XML-RPC
  - Started by UserLand and Microsoft developers (1998)
  - Now mainly Microsoft and IBM
- SOAP vs. XML-RPC
  - User defined data types
  - Able to specify the recipient
  - Message specific processing control
- Extensive use of namespaces and attribute specification tags in almost every element of a message

# SOAP data types (I)

- Same basic types as for XML-RPC
  - int, boolean, double, string, date/time, base64
- References (to the same object in memory)
  - ```
<value xsi:type="xsd:int" id="v1"> 42 </value>
<value href="#v1" />
```
- Structs
  - SOAP structs define a set of name value pairs. Structs can be named.



# SOAP Arrays

- SOAP arrays define a grouping of elements with no limitation mixing data types like integers and strings within the same array. Arrays can be named.
  - Access by ordinal position in the group (structs by name)
  - ArrayType attribute to specify which types occur where in the array
  - Multidimensional arrays possible
  - Handling of sparse arrays

# SOAP Array Examples

*1-dim, 3 entries*

```
<someArray xsi:type="SOAP-ENC:Array"
           SOAP-ENC:arrayType="se:string[3]">
  <se:string> Joe   </se:string>
  <se:string> John </se:string>
  <se:string> Louis </se:string>
</someArray>
```

*2-dim, sparse: 2 entries*

```
<names xsi:type="SOAP-ENC:Array"
        SOAP-ENC:arrayType="xsd:string[10,10]">
  <name SOAP-ENC:position="[2,5]"> Guido </name>
  <name SOAP-ENC:position="[4,2]"> Jim   </name>
</names>
```

# SOAP data types (II)

## Array of Bytes

- Rules for an array of bytes are similar to those for a string.
- Containing element of the array of bytes value MAY have an "id" attribute. Additional accessor elements MAY then have matching "href" attributes."

## Enumerations

- A list of distinct values appropriate to the base type
- All simple types except boolean.
- "XML Schema Part 2: Datatypes"  
<http://www.w3.org/TR/xmlschema-2/>

# SOAP data types (III)

## Polymorphic Accessors

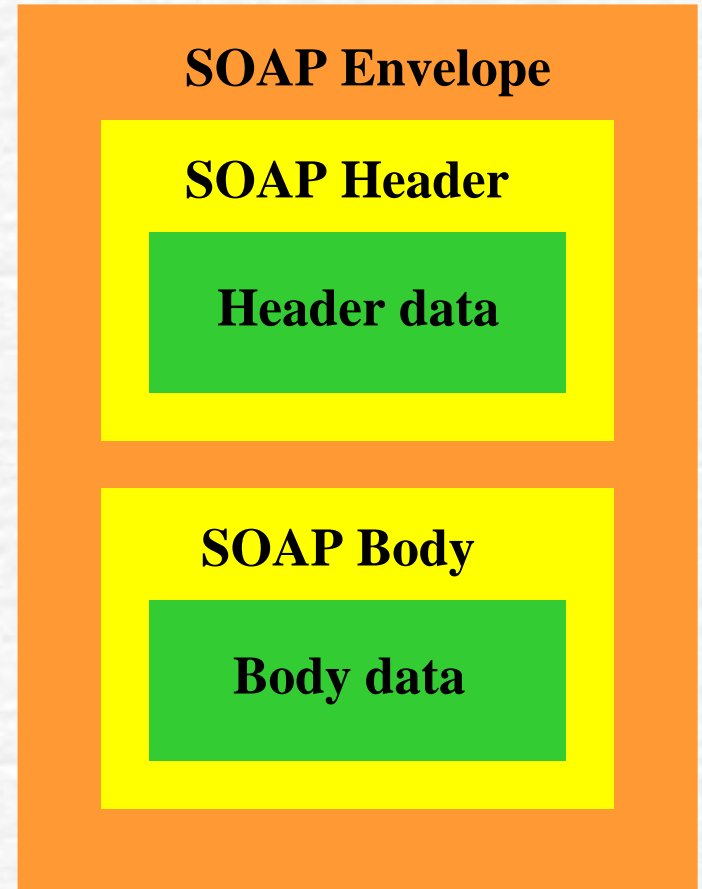
- An accessor "...that can polymorphically access values of several types, each type being available at run time. A polymorphic accessor instance MUST contain an "xsi:type" attribute that describes the type of the actual value."
  - `<cost xsi:type="xsd:float">29.95</cost>`

## User Defined Data-Types

- Developers can define their own simple, or complex, data types.

# SOAP envelope

- Structure of a SOAP message
- Header
  - Optional
  - Information on how the message is to be processed
- Body
  - Required
  - Contains actual message to be delivered



# SOAP example

```
<env:Envelope xmlns:env="http://www.w3.org/2003/05/soap-envelope">
  <env:Header>
    <n:alertcontrol xmlns:n="http://example.org/alertcontrol">
      <n:priority>1</n:priority>
      <n:expires>2001-06-22T14:00:00-05:00</n:expires>
    </n:alertcontrol>
  </env:Header>
  <env:Body>
    <m:alert xmlns:m="http://example.org/alert">
      <m:msg>Pick up Mary at school at 2pm</m:msg>
    </m:alert>
  </env:Body>
</env:Envelope>
```

# SOAP additional features

## Control of routing

- “role”s in headers, “mustUnderstand” flags
- Nodes may modify the header blocks (or add new ones)
- Allows for encryption/authentication of messages

## Bindings to various protocols

- HTTP
  - Post *and* Get methods
- E-mail
- RPC

# WSDL

- **Web Service Description Language**
- Describes the abstract interface of a web service and the details how a specific web service has implemented it
  - *“WSDL defines an XML grammar for describing network services as collections of communication endpoints capable of exchanging messages. WSDL service definitions provide documentation for distributed systems and serve as a recipe for automating the details involved in applications communication.”*



# WSDL Service (I)

- Services are defined using six major elements:
  - types**, which provides data type definitions used to describe the messages exchanged.
  - message**, which represents an abstract definition of the data being transmitted. A message consists of logical parts, each of which is associated with a definition within some type system.
  - portType**, which is a set of abstract operations. Each operation refers to an input message and output messages.

# WSDL Service (II)

- **binding**, which specifies concrete protocol and data format specifications for the operations and messages defined by a particular portType.
- **port**, which specifies an address for a binding, thus defining a single communication endpoint.
- **service**, which is used to aggregate a set of related ports.

# WSDL Interface

```
<definitions ...>
  <wsdl:message name="sayHello_IN">
    <part name="name" type="xsd:string" />
  </wsdl:message>
  <wsdl:message name="sayHello_OUT">
    <part name="greeting" type="xsd:string" />
  </wsdl:message>

  <wsdl:portType name="HelloWorldInterface">
    <wsdl:operation name="sayHello">
      <wsdl:input message="tns:sayHello_IN" />
      <wsdl:output message="tns:sayHello_OUT" />
    </wsdl:operation>
  </wsdl:portType>
</definitions>
```

# WSDL Binding the Interface to an Implementation

```
<wsdl:binding name="HelloWorldBinding"
              type="tns:HelloWorldInterface">
  <soap:binding style="rpc"
                transport=http://schemas.xmlsoap.org/soap/http/>

  <wsdl:operation name="sayHello">
    <soap:operation soapAction="urn:Hello" />
    <wsdl:input>
      <soap:body use="encoded"
                namespace=".." encodingStyle=".." />
    </wsdl:input>
    <wsdl:output>
      <soap:body use="encoded"
                namespace=".." encodingStyle=".." />
    </wsdl:output>
  </wsdl:operation>
</wsdl:binding>
```

# WSDL Linking the Binding to a network address

```
<wsdl:service name="HelloWorldService">  
  
  <wsdl:port name="HelloWorldPort"  
    binding="tns:HelloWorldBinding">  
    <soap:address location="http://localhost:8080" />  
  </wsdl:port>  
  
  <wsdl:port name="HelloWorldPort_Java"  
    binding="tns:HelloWorldBinding">  
    <soap:address  
      location="http://localhost/soap/servlet/rpcrouter" />  
  </wsdl:port>  
  
</wsdl:service>
```

*Multiple instances  
of the same server*

# Using a Web Service

```
Shell - Konsole <2>
Session Edit View Settings Help

pcitapi13:pfeiffer >
pcitapi13:pfeiffer > python2.2
Python 2.2.2 (#1, Jan 30 2003, 21:26:22)
[GCC 2.96 20000731 (Red Hat Linux 7.3 2.96-112)] on linux2
Type "help", "copyright", "credits" or "license" for more information.
...
.pythonrc executed
>>>
>>> import WebService
>>> AirportWeather = WebService.ServiceProxy("http://live.capescience.com/wsdl/GlobalWeather.wsdl")
>>>
>>> for key in AirportWeather.methods.keys() :
...     print key
...
searchByCountry
searchByRegion
isValidCode
getStation
listCountries
searchByCode
searchByName
getWeatherReport
>>> nodes=AirportWeather.getWeatherReport("GVA")
>>> len(nodes)
53
>>> █
```

*Start Python*

*Create a proxy and connect to service*

*List the methods available from this service*

*Get the weather for Geneva airport (GVA)*

# Web services in HEP

## ➤ Distributed analysis (reconstruction)

- E.g. Clarens

- CMS distributed data server for remote analysis
- Python with XML-RPC (and SOAP)
- Interfacing to Grid services
- <http://clarens.sourceforge.net/>

- Similar activities at SLAC

- Using Java and Agents

## ➤ Just starting ...

# Summary

- Web/network interface to application
  - Independent of language of implementation
  - “The Internet is the platform”
- Using XML for information exchange
  - Methods and data
- SOAP needs a rather complex “infrastructure”
  - WDSL, UDDI
- XML-RPC is more simple, less heavy
  - But follows development of SOAP



# Links

## ☞ WWW consortium

- <http://www.w3.org/>

## ☞ XML-RPC

- <http://www.xmlrpc.org/>

## ☞ SOAP

- <http://www.w3.org/TR/2003/REC-soap12-part0-20030624/>



# Optional slides

# UDDI

- WSDL provides all the info on how to interact with a service to the consumer
- How to find what services are there ?
- ➔ **Universal Description, Discovery and Integration project**
  - Two parts
    - A registry of all metadata of a web service
    - A set of WSDL port type definitions for manipulating and searching that registry

# UDDI Registry

## <businessEntity>

- representing the provider of a web service
  - Information on the company
    - Contact information, ...
  - List of services provided

## <businessService>

- represents a specific web service provided by that businessEntity
  - How to bind to the service
  - What type of service it is
  - Uses binding templates (for each implementation)

# UDDI Features

- Global network of linked registries
  - Alternatively private ones
    - For communication between selected companies or industry group
- UDDI Interfaces
  - Publisher IF
  - Inquiry IF
- Toolkits for using the UDDI IFs
  - Registration programs
  - Tools to locate services
  - Generating UDDI from WSDL