

Python (for physicists)



Interpreted programming language

- First release in 1991 (~17 years ago!)
- Emphasizes programmer productivity and code readability"

What is Python?

- Quick turnaround in code development
- Reduces complexities
- Improves code exchange among developers A physicist





Because it recommends one and only one developing style it eases code exchange among people

(Automated tool for correcting the style by giving a nice mark like in the good old school days...)

Why using Python?

- Is integrated with physics analysis frameworks (e.g. ROOT via PyROOT)
- Very similar to pseudo-language: let you transform almost immediately ideas into working code

CÉRN

e.g.: Reading Text

C++

// reading a text file
#include <iostream>
#include <fstream>
#include <string>
using namespace std;

```
void reader (string &filename){
  string line;
  ifstream myfile(filename);
  while (!myfile.eof()) {
    getline (myfile,line);
    cout << line << endl;
  }
}</pre>
```

reading a text file
def reader(filename):
 for line in file(filename):
 print line

Python

You have space to do even more!

```
def read_numbers(filename):
    numbers = []
    for line in file(filename):
        line = line.split(',')
        numbers.append(line)
    return numbers
```



Seg.: Configuration files

They are very common for storing parameters of a long task (and keeping track of them)

In Python you can use JSon









- A full and easy to use framework for logging
- To file a/o to screen, hierarchical, compressed, rotation, extensible...

e.g.: Logging

```
from logging import debug, info, warning, error

def my_function(parameters):
    try:
        debug("Parameters: %s" % parameters)
        info("Very long computation started...")
        [...]
        if bad_thing_p:
            warning("Bad thing has happened!")
    except Exception, e:
        error("An unexpected exception has happened: %s" % e)
        raise
    info("Very long computation terminated.")
```



You can use Python for your analysis script and still rely on the powerful ROOT framework for the most computational demanding algorithms.

Integration with ROOT

from ROOT import TH1F
histo = TH1F(...)
[...]

Everything that you were used to find in ROOT C++ is available in Python too! (Including your C++ custom code)

```
import ROOT
```

```
ROOT.gROOT.ProcessLine(".L my_class.C+")
my_object = ROOT.MyClass()
```



Being an *interpreted language* Python is of course slower than C/C++

Performance

- If you want to have the best of the two worlds (and you're not already using ROOT), there comes
 Cython
- Write your power demanding algorithms in C/C++ and wrap them with a simple code.

They'll be available as normal Python functions or classes!





Python is easy!

Trivially glue your scripts to your C++ code and framework today!



References: http://www.python.org http://www.cython.org http://www.json.org

